GAME PROGRAMMING (T193) 2024-2025 PATHWAY, ONLINE				
Semester 1: Fall 2024 or Winter 2025			Delivery	
Course Code	Course Title	Pre-Requisite	Hrs/wk	
GAME 1001	Introduction to Programming		4	
GAME 1007	Game Fundamentals I		4	
GAME 1005	Game Production I		3	
GSSC 1027	Personal Finance		3	
MATH 1180	Math for Game Development		4	
COMM 2000^	Communicating Across Contexts		3	
		Total Hours	21	

*Depending on the results of your placement test, you may be required to take Introduction to College Communication: COMM 1000 before progressing to COMM 2000 Students placed in COMM 1000 will be charged extra tuition. Please visit the Assessment Centre for further information http://assessment.georgebrown.ca/

Course Code	Course Title	Pre-Requisite	Hrs/wk
GAME 1011	Advanced Programming	GAME 1001	4
GAME 1017	Game Fundamentals II	GAME1007	4
GAME 3001	Artificial Intelligence	GAME1007	4
GAME 1014	Game Production II	GAME 1007	3
			4
MATH 1107 GNED	Linear Algebra and Geometry	MATH 1180	3
GNED	General Education Elective (Select One)	7.4.111	
Semester 3: Fall 20	025	Total Hours	22
Course Code	Course Title	Pre-Requisite	Hrs/wk
GAME 2020	Game Production III	GAME 1014	3
			3 4
GAME 2001	Data Structures & Algorithms	GAME 1011	
GAME 2005	Game Physics	MATH 1107	4
GAME 2012	3D Graphics Programming	MATH 1107	4
GAME 2013	Game Engines I	GAME 1017	3
GNED	General Education Elective (Select One)		3
		Total Hours	21
Semester 4: Winte			
Course Code	Course Title	Pre-Requisite	Hrs/wk
GAME 2030	Game Production IV	GAME 2020	3
GAME 2031	Advanced Topics in Programming Languages	GAME 2001	4
GAME 3111	Advanced Graphics Programming	GAME 2012	4
GAME 3002	Physics Engines	GAME 2005	3
GAME 2023	Game Engines II	GAME 2013	3
COMP 2148	Professional workplace competencies	COMM 2000	3
		Total Hours	20
Semester 5: Fall 20	026		
Course Code	Course Title	Pre-Requisite	Hrs/wk
GAME 3020	Game Production V	GAME 2030	3
GAME 2014	Mobile Game Development I	GAME 2031	3
GAME 3003	Console Game Development I	GAME 2023	3
GAME 3110	Multiplayer Systems	GAME 3002	3
GAME 3023	Game Engines III	GAME 2023	3
GAME 3121	Game Engine Development I	GAME 3111	3
GAIVIE 3121	Game Engine Development i	Total Hours	18
Semester 6: Winte	- 2027	Total Hours	10
	Course Title	Pre-Requisite	Urohul
Course Code GAME 3030	Game Production VI	GAME 3020	Hrs/wk
			3
GAME 3004	Mobile Game Development II	GAME 2014	3
GAME 3011	Game Portfolio Development	GAME 3110	3
GAME 3015	Game Engine Development II	GAME 3121	3
GAME 3033	Game Engines IV	GAME 3023	3
GAME 3112	Console Game Development II	GAME 3003	3
		Total Hours	18